

MISSION:

A nanogenerator too far

When the sergeant walked in, the U.N. soldiers stood to attention.
— At ease. All the information collected seems to indicate that the morphos are raiding one of our major spaceports on the surface of the factory world. They are gaining control of the nanogenerators and are using them to generate reinforcements. For every morphos we shoot, another steps up to take its place, just like our old pals from the Red Blok.

"Our company has been issued orders to support the counter offensive. You've got the map of the location in front of you. We are landing on Damocles in thirty minutes. Our objective is to stop the morphos from leaving the depths and to prevent them from gaining control of any surface nanogenerator.

"Any questions? No? Dismissed.

Necessary material for this mission:

Initiation Set: Operation Damocles, Unit Box: Steel troopers x 2, Unit Box: Storm golems, Accessory: Expansion Set I



Playing the White Stars

Numbers

You play five units, which are placed freely inside the **A** poster at the beginning of the mission:

- Units 1, 2 & 3: Four steel troopers with laser rifle and combat knife; one steel trooper with missile launcher;
- Unit 4: Five steel troopers with laser rifle and combat knife; one steel trooper with missile launcher;
- Unit 5: One Fire Toad Sgt.

Objectives

You win if, at the end of the fifth round, the Therians have never been in control of nanogenerator **C**.



Playing the Therians

Numbers

You play four units, which are placed freely inside the **B** poster at the beginning of the mission:

- Units 1 & 2: Four storm golems with nanoblaster and reaper blades; one storm golem with sonic gun;
- Unit 3: Three storm golems with nanoblaster and reaper blades; one storm golem with sonic gun;
- Unit 4: One Wraith golgoth alpha.



Objectives

You win if you manage to control nanogenerator **C** before round 5 is over.

Special rules

Nanoreinforcements

For each nanogenerator under Therian control, the player can bring back an eliminated storm golem.

Each nanoreinforcement storm golem can be added to any storm golem unit in control of a nanogenerator.

Controlling an objective

An objective is controlled by the player who has the most infantry fighters within 10 cm of it. If it is a tie, none of the sides controls the objective. These conditions are checked at the end of each round. An objective remains under control until the end of the following round, even if the control conditions are not fulfilled anymore.



White Stars deployment poster



Therians deployment poster



Container (x2)



Low wall (x12)



Nanogenerator (x4)



Nanogenerator