

Another game aid by Universal Head



THE ESOTERIC ORDER OF GAMERS
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Universal Head. Design That Works. www.universalhead.com

Game:	DEAD OF WINTER	v1.1
Publisher:	Plaid Hat Games (2014)	
Foamcore box insert and trays All measurements are in millimetres in this format: width x height.		Oct 2015

Using Foamcore: The Basics

- Always use a sharp craft knife and a metal ruler, be careful of your fingers, and cut directly down to ensure a clean 90° edge.
- Measure carefully; using a cutting mat marked with a grid can be helpful to ensure accurate 90° angles.
- Draw a thin line of white craft glue along the middle of the foamcore edge and clean up any excess after pressing surfaces together.
- Use dressmaking pins to keep pieces together; you can remove these once the glue is dry.

Foamcore Tutorial Videos

Part 1: www.orderofgamers.com/using-foamcore-part-1

Part 2: www.orderofgamers.com/using-foamcore-part-2

Part 3: www.orderofgamers.com/using-foamcore-part-3

Check out the **forums** at www.orderofgamers.com for inspiration and advice from other members of the Esoteric Order of Gamers.

Please Note

Please note that the accuracy of these plans is not guaranteed and no responsibility is taken for errors. We recommend checking all measurements and using your own discretion as you build.

Use at your own risk.







ROUND SUMMARY

PLAYER TURN PHASE

1. Roll Cards
2. Roll Action Dice
3. Player Turns

COUNTRY PHASE

1. Pick Food
2. Check Wounds
3. Resolve Cards
4. Add Zombies
5. Check Main Objective
6. Move Round Tracker
7. Give First Player Token

UNUSED
ACTION DICE



FOLLOWERS

PLAYER TURN ACTIONS

ACTIONS THAT REQUIRE AN ACTION DICE

- Attack Zombies or Survivors
- Heal
- Search
- Create Weapon (Survivors)
- Attack (Zombies)

ACTIONS THAT DO NOT REQUIRE AN ACTION DICE

- Play a Card
- Add a Card to the Deck
- Move a Survivor
- Spend Field Tokens
- Harvest
- Hand Out
- Activate Facility

REMEMBER

The player to your right must draw a Card each card at the beginning of your turn

USED
ACTION DICE

POLICE STATION





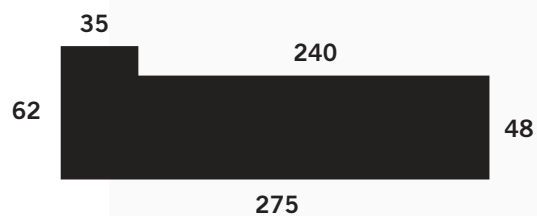




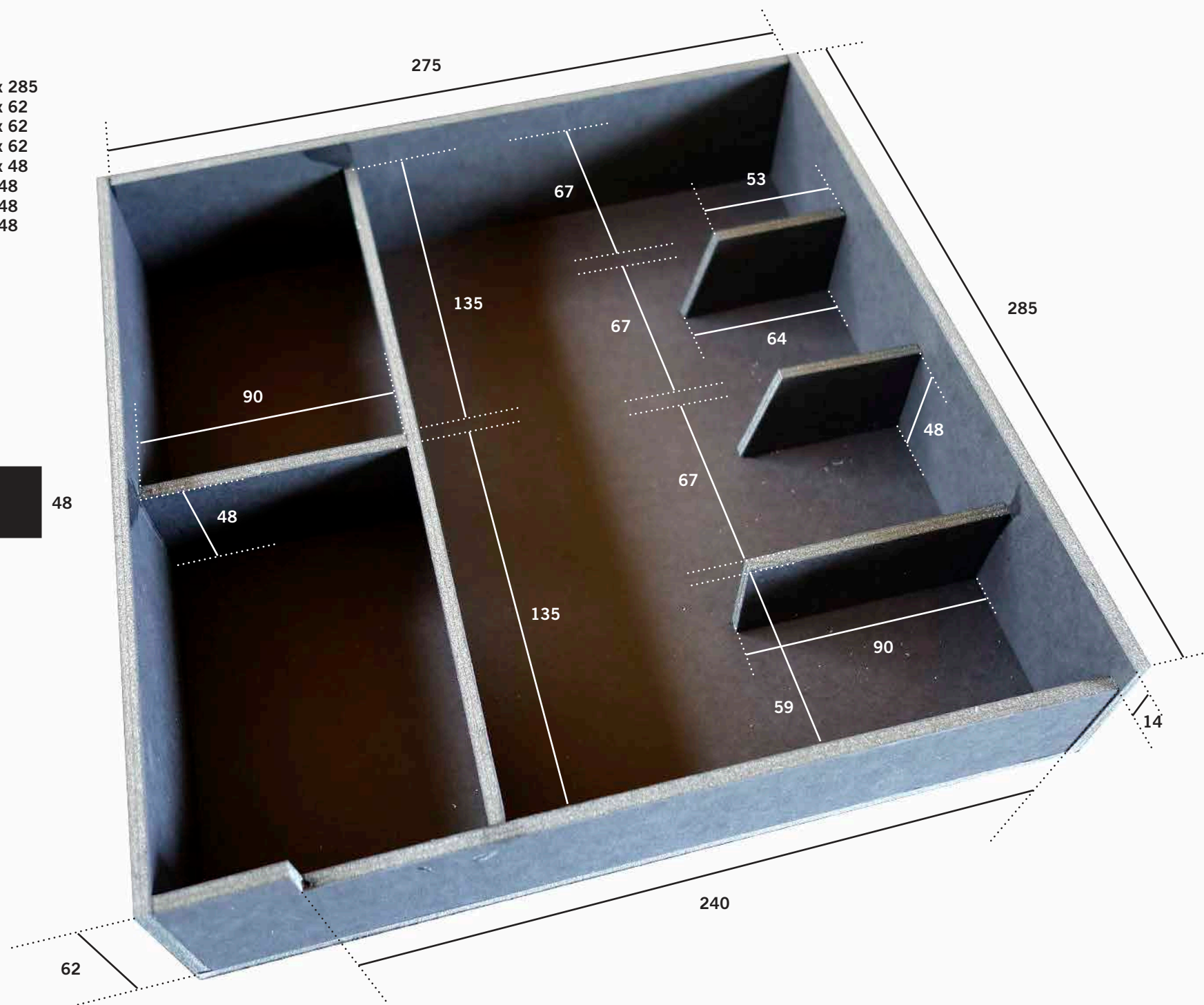
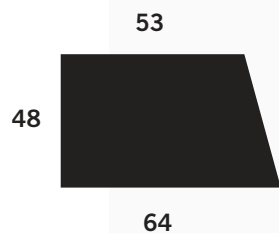
BASIC TRAY DIMENSIONS

BASE:	285 x 285
2 LONG SIDE WALLS:	285 x 62
1 SHORT SIDE WALL:	275 x 62
1 SHORT SIDE WALL (CUT):	275 x 62
LONG INNER WALL:	275 x 48
SHORT INNER WALL:	90 x 48
2 SHORT CARD DIVIDERS:	64 x 48
DICE AREA WALL:	90 x 48
TOTAL HEIGHT:	67

CUT SHORT SIDE WALL



SHORT CARD DIVIDERS



COUNTER TRAY

BASE: 274 x 89
2 LONG SIDE WALLS: 274 x 43
2 SHORT SIDE WALLS: 79 x 43
5 SHORT INTERIOR WALLS: 79 x 43
TOTAL HEIGHT: 48

